

Judging Rubric Team #NameRoom	
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For each skill area, clearly mark the box that best describes the team's accomplishments. Please provide as many written comments as you can to acknowledge each team's hard work and to help teams improve. When you have completed the evaluation, please circle the team's strengths. Use the back for additional comments as needed.

Beginning = Significantly less than description. Developing = Less than description. Accomplished = Meets description, Exemplary =

	Inspiration	Balanced approach to all three aspects, while team show demonstration of application of FIRST LEGO League skill				or
Core Values		Accomplished under Inspiration: emphasis on all three as multiple examples, and how sills and values impacted all	spects., team is			
		ll three aspects; team is enthusiastic and fun; clear identity; describe multiple examples	Beginning	Developing	Accomplished	Exemplary
	Teamwork	Problem solving/decision, skills, resources helped achiresponsibility to coach guidance; team stronger than it			e balance of tear	n
	definition all	ls and processes; excellent time management and role lows team to accomplish most goals; Good balance between team or and coach guidance	Beginning	Developing	Accomplished	Exemplary
	Gracious Professionalism®	Consideration, respect, value and appreciation for the omembers/demonstration that team competes in spirit than winning.				portant
		involvement AND appreciation for contributions of most team most always evident with all team members	Beginning	Developing	Accomplished	Exemplary
	Comments:					
Innovation Project	Research	Clear definition of the problem being studied; the quality a field; the extent to which existing solutions were analyzed	and variety of s	sources cited i	ncluding professio	nals in the
		etailed; sufficient quality and variety including professionals; dy and analysis by team	Beginning	Developing	Accomplished	Exemplary
	Innovative Solution	Clear explanation of proposed solution; degree to which to options, developing new applications, or a new idea; use				
		e; original solution/application with the potential to add value; nd well-explained, including evaluation or verification	Beginning	Developing	Accomplished	Exemplary
	Presentation	Degree to which the team shared their Project before the of message delivery and presentation creativity	tournament w	ith others who	might benefit. Eff	ectiveness
		ore than individual or group who may benefit; engaging AND mostly clear; mostly organized	Beginning	Developing	Accomplished	Exemplary
ul ln	Design	Economic use of parts and time; easy to repair and modify voobot to move or act with appropriate speed, strength & accu				lity of the
	_					of
		competition. hirs; appropriate use of parts and time to repair/modify;	Reginning	Dovoloning	Accomplished	
	Accomplished: rare faults/repa appropriate l	nirs; appropriate use of parts and time to repair/modify; palance of speed, strength and accuracy on most tasks Modular, understandable programs that are appropriate for	Beginning or intended pu	Developing	Accomplished uld achieve consis	Exemplary
	Accomplished: rare faults/repa appropriate in Programming Accomplished: should achieve	hirs; appropriate use of parts and time to repair/modify; balance of speed, strength and accuracy on most tasks Modular, understandable programs that are appropriate for using mechanical or sensor feedback purpose repeatedly; appropriate code and easy to understand;			<u> </u>	Exemplary
Robot	Accomplished: rare faults/repa appropriate in Programming Accomplished: should achieve robot moves Strategy & Innovation	airs; appropriate use of parts and time to repair/modify; calance of speed, strength and accuracy on most tasks Modular, understandable programs that are appropriate for using mechanical or sensor feedback a purpose repeatedly; appropriate code and easy to understand; facts as intended repeatedly w occasional driver intervention Ability to develop and explain improvement cycles where describe the team's game strategy which includes unique performing the specified tasks	or intended pu Beginning alternatives al	rpose and wor	Accomplished ability to clearly d	Exemplary stent results Exemplary efine and
Robot	Programming Accomplished: rare faults/repa appropriate is programming Accomplished: should achieve robot moves: Strategy & Innovation Accomplished: systematic and	iris; appropriate use of parts and time to repair/modify; balance of speed, strength and accuracy on most tasks Modular, understandable programs that are appropriate for using mechanical or sensor feedback purpose repeatedly; appropriate code and easy to understand; facts as intended repeatedly w/ occasional driver intervention Ability to develop and explain improvement cycles where describe the team's game strategy which includes unique	or intended pu Beginning alternatives al	rpose and wor	Accomplished ability to clearly d	Exemplary Exemplary efine and
Robot	Programming Accomplished: rare faults/repa appropriate is programming Accomplished: should achieve robot moves: Strategy & Innovation Accomplished: systematic and	iris; appropriate use of parts and time to repair/modify; palance of speed, strength and accuracy on most tasks Modular, understandable programs that are appropriate for using mechanical or sensor feedback a purpose repeatedly; appropriate code and easy to understand; facts as intended repeatedly w/occasional driver intervention Ability to develop and explain improvement cycles where describe the team's game strategy which includes unique performing the specified tasks well-explained; clear strategy to accomplish the team's well	Beginning alternatives are, or unexpected	Developing re considered; ed feature(s) th	Accomplished ability to clearly data are beneficial in	Exemplary tent results Exemplary efine and

This version of the FIRST LEGO League rubric is ONLY approved for use in select pilot regions during the 2019-2020 CITY SHAPER™ season.